Swydd Ddisgrifiad: Darlithydd – Cyfrifiadura/ Gemau	
Maes Rhaglen / Adran	Cyfrifiadura a'r Diwydiannau Creadigol
Prif Safle	Llandrillo yn Rhos
Cyflog	£16,151 - £24,967 y flwyddyn Pwynt MG 1 – UG3
Y Math o Gontract	Parhaol
Telerau'r Contract	Rhan-amser (18.5 awr yr wythnos)
Yn atebol i	Rheolwr Maes Rhaglen

Pwrpas y Swydd

Addysgu i safon uchel, creu cyfleoedd dysgu effeithiol a galluogi'r holl ddysgwyr i gyflawni hyd eithaf eu gallu.

Prif Ddyletswyddau a Chyfrifoldebau

A: Asesu Anghenion Y Dysgwyr

A1. Darparu cyngor ac arweiniad priodol i ddarpar fyfyrwyr
A2. Asesu profiadau dysgu a chyflawniadau blaenorol dysgwyr mewn perthynas â rhaglen ddysgu ddynodedig
A3. Cynnal cyfweliadau â darpar fyfyrwyr a gweinyddu unrhyw brofion dethol sydd eu hangen
A4. Ymgymryd ag asesiadau cychwynnol a nodi unrhyw anghenion dysgu neu’r angen am gefnogaeth arbennig.
A5. Sicrhau bod dysgwyr yn cofrestru gyda'r coleg a chyrff dyfarnu

B: Cynllunio a Pharatoi Rhaglenni Dysgu ac Addysgu

B1. Nodi canlyniadau dysgu a pharatoi Cynlluniau Gwaith a Chynlluniau Gwersi ar gyfer rhaglenni perthnasol yn unol â gofynion cyrff dyfarnu a chanllawiau'r Grŵp.
B2. Sicrhau bod sgiliau sylfaenol (hanfodol) yn cael eu hintegreiddio i'r rhaglen ddysgu fel y bo'r angen
B3. Cynllunio ar gyfer anghenion ieithyddol y grŵp myfyrwyr er mwyn caniatáu i fyfyrwyr ddefnyddio'r iaith a ddewisant (Cymraeg neu Saesneg) lle bynnag y bo modd
B4. Dethol amrywiaeth o ddulliau dysgu i ddiwallu anghenion myfyrwyr

C: Rheoli'r Broses Ddysgu

C1. Sefydlu a chynnal amgylchedd dysgu ddiogel ac effeithiol
C2. Datblygu a defnyddio amrywiaeth o dechnegau dysgu ac addysgu er mwyn annog dysgu annibynnol a hwyluso dysgu trwy brofiadau
C3. Cynhyrchu a defnyddio deunyddiau dysgu priodol gan ddefnyddio technoleg gwybodaeth dysgu lle y bo modd
C4. Nodi a mynd i'r afael â diffyg cymhelliant a herio ymddygiad amhriodol
C5. Gosod tasgau heriol a chytuno ar dargedau a nodau unigol gyda dysgwyr lle bo hynny'n briodol
C6. Strwythuro sesiynau'n briodol i gadw at yr amserlen a chynnal diddordeb

C7. Cynnal a hybu cyfathrebu effeithiol gyda, a rhwng, yr holl ddysgwyr, gan ddefnyddio technoleg briodol lle bo hynny'n berthnasol
C8. Cynnal perthynas waith effeithiol o fewn timau'r rhaglen
C9. Sefydlu cysylltiadau priodol a chysylltu â chyrff allanol yn ôl y galw
C10. Trefnu ac arsylwi lleoliadau profiad gwaith i ddysgwyr gan ddilyn y trefniadau a gytunwyd arnynt, yn cynnwys ymweliadau a gweithgareddau preswyl lle bo hynny'n briodol
C11. Cydymffurfio â systemau gwybodaeth coleg a sicrhau bod cydweithwyr yn cael yr holl wybodaeth angenrheidiol ar yr amser cywir ac ar y ffurf sefydliadol y cytunwyd arno
C12. Cyfrannu at holl systemau sicrhau ansawdd perthnasol y coleg; gweithdrefnau rheoli mewnol ac allanol
C13. Cymryd rhan mewn prosesau hunanasesu yn cynnwys gwerthuso modiwlau a chyrsiau

D: Darparu cefnogaeth i ddysgwyr

D1. Cyfrannu at lunio gweithdrefnau cynefino a chyflwyno dysgwyr yn effeithiol i'r sefydliad
D2. Sicrhau bod dysgwyr yn ymwybodol o wasanaethau cefnogi a chynghori priodol ac yn gwybod sut i'w defnyddio
D3. Cynnal systemau tiwtora yn unol â chanllawiau'r coleg
D4. Darparu cyngor, arweiniad, trefniadau cynefino a chefnogaeth academaidd

E: Asesu'r deilliannau dysgu a chyflawniadau'r dysgwyr

E1. Cynllunio strategaethau asesu priodol ar gyfer rhaglenni dysgu yn unol â gofynion cyrff dyfarnu a rhoi gwybod i fyfyrwyr amdanynt
E2. Defnyddio amrywiaeth o ddulliau asesu priodol i gynnal asesiadau teg a dibynadwy
E3. Sicrhau bod dysgwyr yn cael adborth ysgrifenedig a llafar, sy'n glir ac yn adeiladol, o fewn cyfnod priodol
E4. Cadw cofnodion asesu a darparu gwybodaeth i randdeiliaid perthnasol e.e. cydweithwyr, rhieni, cyflogwyr, cyrff dyfarnu

F: Ystyried a chloriannu eich perfformiad eich hun a chynllunio at y dyfodol

F1. Cloriannu eich ymarfer eich hun mewn perthynas ag anghenion y dysgwyr a'r rhaglen
F2. Defnyddio adborth o systemau sicrhau ansawdd i wella eich ymarfer eich hun
F3. Sicrhau eich bod yn ymwybodol o ddatblygiadau cyfredol yn eich maes arbenigol
F4. Cymryd rhan yn system Adolygu Perfformiad y coleg er mwyn cloriannu eich perfformiad ac adnabod anghenion datblygu
F5. Cymryd rhan mewn datblygiad proffesiynol parhaus perthnasol

G: Dyletswyddau Penodol:

G1. Ymgymryd â rôl Tiwtor Personol, Rheolwr Rhaglen, Dilysydd Mewnol ac os bydd y rheolwr rhaglen yn cytuno, gweithredu fel Prif Ddilysydd a Chydlynydd Cwricwlwm.
G2. Goruchwylio arholiadau ac asesiadau fel bo'r angen

H:	**Cyfrifoldebau Cyffredinol**		

H: **Cyfrifoldebau Cyffredinol**

H1. Cydymffurfio â pholisi Diogelwch, Iechyd a'r Amgylchedd Diwygiedig y Grŵp er mwyn cynnal amgylchedd gwaith ac amgylchedd addysgu diogel

H2. Cyflawni unrhyw ddyletswyddau priodol eraill sy'n ymwneud â'ch rôl a'ch swydd ar gais eich rheolwr atebol, Uwch Gyfarwyddwr neu'r Prif Weithredwr

Manyleb Deiliad y Swydd	Hanfodol	Dymunol	Dull Asesu
Cymwysterau			
Gradd mewn Cyfrifiadura, Datblygu Gemau, Cyfrifiadureg, neu faes cysylltiedig.	X		Ffurflen Gais / Cyfweliad
Cymhwyster addysgu neu barodrwydd i ennill y cymhwyster o fewn dwy flynedd i'r penodiad.	X		Ffurflen Gais / Cyfweliad
Gradd Meistr neu uwch mewn maes pwnc cysylltiedig.		X	Ffurflen Gais / Cyfweliad
Bod yn berchen ar Gymhwyster Cefnogi Sgiliau Hanfodol Lefel 3 /bod yn barod i'w ennill.		X	Ffurflen Gais / Cyfweliad
Gwybodaeth a Phrofiad			
Profiad addysgu ym maes Cyfrifiadura a/neu Ddylunio Gemau mewn amgylchedd AB new AU.	X		Ffurflen gais / Cyfweliad
Y gallu i gyflwyno ar draws ystod o unedau yn cynnwys datblygu gemau, codio/sgriptio, modelu 3D, peiriannau gemau (e.e. Unity neu Unreal), a systemau cyfrifiadurol.	X		Ffurflen gais / Cyfweliad
Profiad o gefnogi dysgwyr o gefndiroedd amrywiol gyda datblygu sgiliau academaidd as ymarferol.	X		Ffurflen gais / Cyfweliad
Hanes â thystiolaeth o asesu, rhoi adborth, a chyflwyno cwricwlwm yn unol â safonau cyrff dyfarnu.	X		Ffurflen gais / Cyfweliad
Hyderus wrth ddefnyddio meddalwedd ac offer perthnasol, fel Unity, Unreal Engine, C#, Blender, Adobe Creative Suite, a/neu Python.	X		Ffurflen gais / Cyfweliad
Dealltwriaeth o strwythurau cymwysterau galwedigaethol (e.e. BTEC, UAL, neu gyfwerth) a gofynion academaidd.	X		Ffurflen gais / Cyfweliad
Cymhwysedd mewn cynllunio a chyflwyno profiadau dysgu deniadol,	X		Ffurflen gais / Cyfweliad

perthnasol i'r diwydiant, sy'n seiliedig ar brosiectau.			
Yn angerddol am addysgu a dysgu ym maes technolegau digidol a gemau.	X		Ffurflen gais / Cyfweliad
Profiad o'r diwydiant ym maes cyfrifiadura, dylunio gemau, neu dechnoleg ddigidol.		X	Ffurflen gais / Cyfweliad
Cyfarwydd a dysgu cyfunol a defnyddio amgylchedd dysgu rhithwir (e.e. Google Classroom, Moodle)		X	Ffurflen gais / Cyfweliad
Profiad o gyfrannu at ddatblygu rhaglenni, cyfoethogi, neu brosesau sicrhau ansawdd		X	Ffurflen gais / Cyfweliad
Y gallu i gefnogi dysgwyr i ddatblygu portffolios a symud ymlaen i addysg uwch neu gyflogaeth yn y sectorau digidol/gemau.		X	Ffurflen gais / Cyfweliad
Llwyddiant â thystiolaeth o gefnogi carfannau amrywiol o fyfyrwyr i gyflawni canlyniadau cryf.	X		Ffurflen gais / Cyfweliad
Dealltwriaeth o ddysgwyr amrywiol, ac ymrwymiad i gyfle cyfartal	X		Ffurflen Gais / Cyfweliad
Profiad o weithio mewn amgylchedd Addysg Bellach/Uwch.		X	Ffurflen Gais / Cyfweliad
Gwybodaeth a phrofiad o ddefnyddio technoleg ddysgu.		X	Ffurflen Gais / Cyfweliad
Sgiliau a Phriodweddau			
Dull creadigol, hyblyg ac arloesol o gyflwyno'r cwricwlwm.	X		Ffurflen Gais / Cyfweliad
Sgiliau trefnu, sgiliau rhyngbersonol a sgiliau cyfathrebu da.	X		Ffurflen Gais / Cyfweliad
Hyblygrwydd a sgiliau gweithio mewn tîm.	X		Ffurflen Gais / Cyfweliad
Y gallu i addysgu drwy gyfrwng y Gymraeg a'r Saesneg		X	Ffurflen Gais / Cyfweliad
Gofynion Ychwanegol			
Y parodrwydd a'r gallu i addysgu ar wahanol safleoedd, gan gynnwys Llandrillo-yn-Rhos a Bangor (Campws Prifysgol Bangor).	X		Ffurflen gais / Cyfweliad
Hyfedredd wrth ddefnyddio systemau a chymwysiadau TG, gan gynnwys technolegau addysgol ac amgylcheddau dysgu rhithwir.		X	Ffurflen gais / Cyfweliad
Ymrwymiad i werthoedd y Grŵp.	X		Ffurflen Gais / Cyfweliad
Sgiliau Cymraeg			
Ceir manylion llawn am lefelau sgiliau Cymraeg yn: https://www.gllm.ac.uk/cy/jobs			

Dealltwriaeth o'r Gymraeg	Cwrteisi Ieithyddol	Ffurflen Gais / Cyfweliad
Yn siarad Cymraeg	Cwrteisi Ieithyddol	Ffurflen Gais / Cyfweliad
Llythrennedd Cymraeg	Cwrteisi Ieithyddol	Ffurflen Gais / Cyfweliad

Noder os gwelwch yn dda - fe roddir ystyriaeth i ymgeiswyr sy'n nodi eu bod o fewn 1 lefel i fodloni'r gofyniad sgiliau Cymraeg gofynnol ar gyfer y swydd ar yr amod y byddai unrhyw gynnig o gyflogaeth yn cynnwys cytundeb cytundebol i ddatblygu eu Sgiliau Cymraeg.

Gofynion Gorfodol

Yn unol â Rheoliadau Cyngor y Gweithlu Addysg 2015 mae'n ofyniad statudol bod unigolion yn cofrestru â'r Cyngor cyn dechrau gweithio yn y Grŵp

Mae'r Grŵp wedi ymrwymo i ddiogelu ac amddiffyn Iechyd a Lles plant, pobl ifanc ac oedolion agored i niwed. Yn unol â Deddf Adsefydlu Troseddwyr 1974, bydd gofyn i unigolion gael gwiriad manwl gan y Gwasanaeth Datgelu a Gwahardd i gadarnhau eu bod yn addas i weithio mewn amgylchedd addysgol. Bydd tystysgrifau GDG trwy wasanaeth diweddaru'r GDG yn cael eu derbyn yn unol â'r canllawiau a geir yn - https://www.gov.uk/dbs-update-service.

O dan adran 8 Deddf Mewnfudo a Lloches 1986, mae'n ofyniad cyfreithiol ar unigolion i ddarparu tystiolaeth ddogfennol sy'n cadarnhau bod ganddynt hawl i weithio yn y Deyrnas Unedig.

Crynodeb o'r Telerau a'r Amodau

Oriau gwaith	18.5 awr yr wythnos 417.5 awr o amser addysgu blynyddol – 12 i 13 awr yr wythnos. Hyd at 2.5 awr yr wythnos o weithio'r safle gyda chytundeb y rheolwr.
Wythnosau Gweithio	52 wythnos y flwyddyn
Gwyliau Blynyddol	● 46 diwrnod o wyliau yn flynyddol ● Pob gwyliau cyhoeddus a arsylwir fel arfer, yn cael eu pennu'n flynyddol. ● Hyd at 5 diwrnod o ddiwrnodau cau effeithlonrwydd y flwyddyn, a bennir yn flynyddol. ● Bydd contractau rhan amser yn derbyn hawl pro rata i'r uchod. ● Bydd contractau Amser Tymor yn derbyn hawl pro rata i'r uchod a delir fel rhan o'r cyflog blynyddol.
Pensiwn	Cynllun Pensiwn Llywodraeth Leol (www.teacherspensions.co.uk)
Teithio	Caiff y trefniadau ar gyfer ad-dalu treuliau i aelodau staff sy'n mynd i gostau ychwanegol wrth wneud gwaith swyddogol i Grŵp Llandrillo Menai eu hegluro yn y Polisi Teithio, Cynhaliaeth ac Adleoli. Yn dilyn eu penodiad, bydd gofyn i ymgeiswyr llwyddiannus gwblhau Ffurflen Asesu Gyrwyr ar gyfer Sgrinio Iechyd (os yw'n berthnasol). I gadarnhau bod ganddynt yswiriant at "Ddibenion Busnes", mae'n rhaid i bob gweithiwr sy'n hawlio treuliau am ddefnyddio eu ceir personol gyflwyno copïau o'u tystysgrifau yswiriant i Adran Gyllid y Grŵp bob blwyddyn.
Sgrinio Iechyd	Bydd gofyn i ymgeiswyr llwyddiannus gwblhau holiadur iechyd ac efallai y bydd gofyn iddynt gael archwiliad meddygol.

Job description: Lecturer – Computing / Games	
Programme area / Department	Computing & Creative Industries
Main site	Rhos on Sea
Salary	£16,151 - £24,967 per annum Point MG1 – UG3
Contract type	Permanent
Contract terms	Part Time (18.5 hours per week)
Reporting to	Programme Area Manager

Job purpose

To provide high quality teaching, to create effective opportunities for learning and to enable all learners to achieve to the best of their ability.

Main duties and responsibilities

A: Assessing Learners' Needs

A1. Provide prospective students with appropriate advice and guidance
A2. Assess learners' previous learning experiences and achievements in relation to the identified learning programme
A3. Conduct interviews with prospective students and administer any necessary selection tests
A4. Undertake initial assessments and identify any special learning or support Needs
A5. Ensure learners are registered with the college and with awarding bodies

B: Planning and Preparing Teaching and Learning Programmes

B1. Identify learning outcomes and prepare Schemes of Work and Lesson Plans for relevant programmes in line with awarding body requirements and Grŵp guidelines
B2. Ensure that literacy and numeracy / essential skills are integrated into the learning programme as required
B3. Plan for the linguistic needs of the student group in order to allow students to use their language of choice (Welsh or English) wherever possible
B4. Select a range of learning methods to meet student needs

C: Managing the Learning Process

C1. Establish and maintain a safe and effective learning environment
C2. Develop and use a range of teaching and learning techniques to encourage individual learning and facilitate learning though experience
C3. Produce and use appropriate learning materials using information learning technology where possible
C4. Identify and address poor motivation and challenge inappropriate behaviour
C5. Set challenging tasks and agree individual goals and targets with learners as appropriate
C6. Structure sessions appropriately to provide pace and maintain interest
C7. Maintain and encourage effective communication with and between all learners, using appropriate technology where relevant
C8. Maintain effective working relationships within programme teams

C9. Establish appropriate links and liaise with external bodies as required
C10. Arrange and supervise work experience placements for learners following agreed procedures including visits and residential activity where appropriate
C11. Comply with college management information systems and ensure that colleagues are given all necessary information at the correct time in the agreed organisational format
C12. Contribute to all relevant college quality assurance systems; internal and external control procedures;
C13. Participate in self-assessment processes including the evaluation of modules and courses

D: Providing learners with support

D1. Contribute to the design of induction procedures and induct learners effectively into the organisation
D2. Ensure that learners are aware of and have access to appropriate support and guidance services
D3. Maintain tutorial systems in line with college guidelines
D4. Provide advice, guidance, induction, pastoral and academic support and signpost to other suitable support avenues where appropriate

E: Assessing the outcomes of learning and learners' achievements

E1. Plan appropriate assessment strategies for learning programmes in line with awarding body requirements and communicate these to students
E2. Use a range of appropriate assessment methods to conduct fair and reliable assessments
E3. Ensure that learners are provided with clear and constructive written and oral feedback within an appropriate timescale
E4. Maintain assessment records and provide information to relevant stakeholders e.g. colleagues, parents, employers, awarding bodies

F: Reflecting upon and evaluating one's own performance and planning future practice

F1. Evaluate your own practice in relation to learners' and programme needs
F2. Use feedback from quality assurance systems to improve your own practice
F3. Keep up to date with current development within your own specialist field
F4. Participate in the college Performance Review system in order to evaluate own performance and identify development needs
F5. Engage in relevant continuous professional development

G: Other Specific duties

G1. Undertake the role of Personal Tutor, Programme Leader, Internal Verifier and, if agreed with the programme manager, Lead Verifier or Curriculum Co-ordinator
G2. Invigilate examinations or assessments as appropriate

H: General Responsibilities

H1. Comply with the Grŵp's Safety, Health & Environment Policy in order to maintain a safe working and learning environment

H2.	Undertake any other relevant duties appropriate to your role and position which may be required by the line manager, Executive Director or the Chief Executive.

Person specification	**Essential**	**Desirable**	**Assessment method**
Qualifications			
Degree in Computing, Game Development, Computer Science, or a closely related discipline	X		Application form / Interview
Teaching qualification or willingness to gain within two years of appointment.	X		Application form / Interview
Master's degree or higher in a related subject area.		X	Application form / Interview
In possession of or willingness to obtain the Level 3 Supporting Essential Skills Qualification.		X	Application form / Interview
Knowledge and experience			
Teaching experience in Computing and/or Games Design in an FE or HE environment	X		Application form / Interview
Ability to deliver across a range of units such as game development, coding/scripting, 3D modelling, game engines (e.g. Unity or Unreal), and computer systems.	X		Application form / Interview
Experience in supporting learners from diverse backgrounds with academic and practical skill development	X		Application form / Interview
Proven track record of assessment, feedback, and curriculum delivery aligned with awarding body standards	X		Application form / Interview
Proficient in relevant software and tools, such as Unity, Unreal Engine, C#, Blender, Adobe Creative Suite, and/or Python.	X		Application form / Interview
Understanding of vocational qualification structures (e.g. BTEC, UAL, or equivalent) and academic requirements	X		Application form / Interview
Competence in planning and delivering engaging, industry-relevant, project-based learning experiences	X		Application form / Interview

Passionate about teaching and learning in digital technologies and games.	X		Application form / Interview
Industry experience in computing, games design, or digital technology.		X	Application form / Interview
Familiarity with blended learning and use of virtual learning environments (e.g., Google Classroom, Moodle)		X	Application form / Interview
Experience contributing to programme development, enrichment, or quality assurance processes.		X	Application form / Interview
Ability to support learners in developing portfolios and progressing to higher education or employment in the digital/gaming sectors.		X	Application form / Interview
Proven success in supporting diverse student cohorts to achieve strong outcomes.	X		Application form / Interview
Empathy with diverse learners and commitment to equal opportunities.	X		Application form / Interview
Experience of working within an FE/HE environment.		X	Application form / Interview
Knowledge and experience of the use of learning technology.		X	Application form / Interview
Skills and attributes			
Creative, flexible, and innovative approach to curriculum delivery.	X		Application form / Interview
Good organisation, interpersonal and communication skills.	X		Application form / Interview
Flexibility and team working skills.	X		Application form / Interview
Ability to deliver bilingually (Welsh / English)		X	Application form / Interview
Additional requirements			
Willingness and ability to deliver teaching across different sites, including Rhos-on-Sea and Bangor (Bangor University Campus).	X		Application form / Interview
Proficiency in using IT systems and applications, including educational technologies and virtual learning environments.		X	Application form / Interview

Commitments to the Grŵp values.	X		Application form / Interview
Welsh language skills			
Full details of the Welsh skill levels can be found at: https://www.gllm.ac.uk/jobs			
Welsh Understanding	Linguistic courtesy		Application form / Interview
Welsh Speaking	Linguistic courtesy		Application form / Interview
Welsh Literacy	Linguistic courtesy		Application form / Interview

Please note: consideration will be given to applicants who indicate that they are within 1 level of meeting the required Welsh skills requirement for the post on the proviso that any offer of employment would include a contractual agreement to develop their Welsh Skills.

Mandatory requirements

In accordance with the Education Workforce Council (EWC) Regulations 2015 it is a statutory requirement that individuals register with the EWC prior to commencing employment with the Grŵp.

The Grŵp is committed to Safeguarding and protecting the Health and Welfare of children, young people and vulnerable adults. Individuals will be required to complete an Enhanced Disclosure with the Disclosure and Barring Service in accordance with the Rehabilitation of Offenders Act 1974 to ascertain their suitability to work in an educational environment. DBS certificates via the DBS update subscription service will be accepted in accordance with guidance provided - https://www.gov.uk/dbs-update-service.

Under section 8 of the Asylum and Immigration Act 1986 individuals are required by law to provide documentary evidence confirming their eligibility to work in the United Kingdom.

Summary of the terms and conditions	
Working hours	18.5 hours per week. 417.5 hours annual teaching time – 12 to 13 hours teaching per week. Up to 2.5 hours per week working off site in agreement with manager.
Working weeks	52 weeks per year
Annual leave	● 46 days leave per annum. ● All normally observed public holidays, determined annually. ● Up to 5 days efficiency closure days per annum, determined annually. ● Part Time contracts will receive a pro rata entitlement to the above. ● Term Time contracts will receive a pro rata entitlement to the above paid as part of annual salary.
Pension	Teachers Pensions Agency (www.teacherspensions.co.uk)
Travel	Arrangements to reimburse employees who incur additional expense whilst carrying out their official duties on behalf of the Grŵp is outlined in the Travel, Subsistence and Relocation policy. Successful applicants will be required to complete a Drivers Assessment Form for Health screening upon appointment (if applicable). Copies of insurance certificates must be provided to the Grŵp Finance department on an annual basis by all employees claiming mileage expenses for using their own car to confirm that "Business Use" insurance is in place.
Health screening	Successful applicants will be required to complete a health questionnaire and may be asked to attend a medical.